



Motivation

Intimacies

Essence

Physical

Social

Mental

Notes

Essence x10

Dodge DV

$(\text{Phys} + \text{Ess}) / 2$

Dodge MDV

$(\text{Soc} + \text{Ess}) / 2$

Parry MDV

$(\text{Social}) / 2$

Weapon

Accuracy

Damage

Defense

Rate

Range

Tags

 + Phys + Ess Type + Phys + Phys + Ess Type + Phys + Phys + Ess Type + Phys

Willpower

 5

Pool

Soak

Bashing

Lethal

Agg.

 + Ess + Ess

Armor

 + Ess + Ess

Pierced

 + Ess + Ess

Hardness

Bashing

Lethal/Agg.

Health Levels

-0

-1

-2

-4

-X  Dying

Character Sheet by Martin „Democritus“ Nerurkar for use with Aaron „Epsilon“ Peori's abbreviated NPC System

Charms